# Introduction to Modern Fortran

I/O and Files

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Introduction to Modern Fortran - p. 1/??

# I/O Generally

Most descriptions of I/O are only half-truths Those work most of the time – until they blow up Most modern language standards are like that

Fortran is rather better, but there are downsides Complexity and restrictions being two of them

- Fortran is much easier to use than it seems
- This is about what you can rely on in practice

We will start with the basic principles

### Some 'Recent' History

Fortran I/O (1950s) predates even mainframes OPEN and filenames was a CC<sup>+</sup> of c. 1975

Unix/C spread through CS depts 1975–1985 ISO C's I/O model was a CC† of 1985–1988 Modern languages use the C/POSIX I/O model Even Microsoft systems are like Unix here

• The I/O models have little in common

† CC = committee compromise

## **Important Warning**

It is often better than C/C++ and often worse But it is very different at all levels

• It is critical not to think in C-like terms Trivial C/C++ tasks may be infeasible in Fortran

As always, use the simplest code that works Few people have much trouble if they do that

• Ask for help with any problems here

## Fortran's Sequential I/O Model

A Unix file is a sequence of characters (bytes) A Fortran file is a sequence of records (lines)

For simple, text use, these are almost equivalent

In both Fortran and C/Unix:

- Keep text records short (say, < 250 chars)</li>
- Use only printing characters and space
- Terminate all lines with a plain newline
- Trailing spaces can appear and disappear

#### What We Have Used So Far

To remind you what you have been doing so far:

PRINT \*, can be written WRITE (\*,\*)

READ \*, can be written READ (\*,\*)

READ/WRITE (\*,\*) is shorthand for READ/WRITE (UNIT=\*, FMT=\*)

READ \*, ... and PRINT \*, ... are legacies Their syntax is historical and exceptional

### Record-based I/O

Each READ and WRITE uses 1+ records
 Any unread characters are skipped for READ
 WRITE ends by writing an end-of-line indicator

Think in terms of units of whole lines
 A WRITE builds one or more whole lines
 A READ consumes one or more whole lines

Fortran 2003 relaxes this, to some extent

### Fortran's I/O Primitives

All Fortran I/O is done with special statements Any I/O procedure is a compiler extension

Except as above, all of these have the syntax: <statement> (<control list>) <transfer list>

The <transfer list> is only for READ and WRITE

The <control list> items have the syntax: <specifier>=<value>

### Translation

An I/O statement is rather like a command

A <control list> is rather like a set of options Though not all of the specifiers are optional

The <transfer list> is a list of variables to read or a list of expressions to write

We now need to describe them in more detail

## Specifier Values (1)

All specifier values can be expressions If they return values, they must be variables

Except for \* in UNIT=\* or FMT=\*

Even lunatic code like this is permitted

INTEGER, DIMENSION(20) :: N CHARACTER(LEN=50) :: C

WRITE (UNIT = (123\*K)/56+2, FMT = C(3:7)//')', & IOSTAT=N(J\*\*5-15))

# Specifier Values (2)

The examples will usually use explicit constants

OPEN (23, FILE='trace.out', RECL=250)

But you are advised to parameterise units
 And anything else that is system dependent
 Or you might need to change later

INTEGER, PARAMETER :: tracing = 23, tracelen = 250
CHARACTER(LEN=\*), PARAMETER :: &
 tracefile = 'trace.out'

OPEN (tracing, FILE=tracefile, RECL=tracelen)

#### **Basics of READ and WRITE**

READ/WRITE (<control list>) <transfer list>

Control items have form <specifier> = <value> UNIT is the only compulsory control item The UNIT= can be omitted if the unit comes first

The unit is an integer identifying the connection It can be an expression, and its value is used

UNIT=\* is an exceptional syntax It usually means stdin and stdout

### **Transfer Lists**

A list is a comma-separated sequence of items The list may be empty (READ and WRITE)

- A basic output item is an expression
- A basic input item is a variable

Arrays and array expressions are allowed

They are expanded in array element order

Fancy expressions will often cause a copy Array sections should not cause a copy

## Example

1.23 2.34 3.45 4.56 5.67 6.78 7.89

Produces a result like:

4.560000E+03 7.890000E+03

# Empty Transfer Lists

- These are allowed, defined and meaningful
- READ (\*, \*) skips the next line
- WRITE (\*, \*) prints a blank line
- WRITE (\*, FORMAT) prints any text in FORMAT
- That may print several lines

### A Useful Trick

A useful and fairly common construction

```
INTEGER :: NA
REAL, DIMENSION(1:100) :: A
READ *, NA, A(1:NA)
```

Fortran evaluates a transfer list as it executes it

• Be warned: easy to exceed array bounds

At least, you should check the length afterwards Safer to put on separate lines and check first

# Implied DO-loops

There is an alternative to array expressions Equivalent, but older and often more convenient

Items may be ( <list> , <indexed loop control> ) This repeats in the loop order (just like DO)

((A(I,J), J = 1,3), B(I), I = 6,2,-2)

A(6,1), A(6,2), A(6,3), B(6), A(4,1), A(4,2), A(4,3), B(4), A(2,1), A(2,2), A(2,3), B(2)

# Programming Notes

You can do I/O of arrays in three ways:

- You can write a DO-loop around the I/O
- Array expressions for selecting and ordering
- You can use implied DO-loops

Use whichever is most convenient and clearest There are no problems with combining them More examples of their use will be shown later

There isn't a general ranking of efficiency

# The UNIT Specifier

- A unit is an integer value
   Except for UNIT=\*, described above
   It identifies the connection to a file
- UNIT= can be omitted if the unit is first

A unit must be connected to a file before use Generally use values in the range 10–99

That's all you need to know for now

# The FMT Specifier

This sets the type of I/O and must match the file

- FMT= can be omitted if the format is second and the first item is the unit
- FMT=\* indicates list-directed I/O
- FMT=<format> indicates formatted I/O These can be interleaved on formatted files
- No FMT specifier indicates unformatted I/O

## Example

These are formatted I/O statements WRITE (UNIT = \*, FMT = '(2F5.2)') c READ (99, '(F5.0)') x WRITE (\*, FMT = myformat) p, q, r

```
These are list-directed I/O statements
WRITE (UNIT = *, FMT = *) c
READ (99, *) x
```

These are unformatted I/O statements WRITE (UNIT = 64) c READ (99) x

# List-Directed Output (1)

What you have been doing with 'PRINT \*,'

The transfer list is split into basic elements Each element is then formatted appropriately It is separated by spaces and/or a comma

• Except for adjacent CHARACTER items Write spaces explicitly if you want them

The format and layout are compiler-dependent

## Example

REAL :: z(3) = (/4.56, 4.56, 4.56/) CHARACTER(LEN=1) :: c = 'a' PRINT \*, 1.23, 'Oh dear', z, c, '"', c, ' ', c, c

Produces (under one compiler):

1.2300000 Oh dear 4.5599999 4.5599999 4.5599999 a"a aa

## List-Directed Output (2)

You can cause character strings to be quoted Very useful if writing data for reinput

WRITE (11, \*, DELIM='quote') 'Kilroy was here'

"Kilroy was here"

Also DELIM='apostrophe' and DELIM='none' They can also be specified in OPEN Apply to all WRITEs with no DELIM

# List-Directed Input (1)

What you have been doing with 'READ \*,'

This does the reverse of 'PRINT \*,' The closest Fortran comes to free-format input

- It automatically checks the data type
- OK for lists of numbers and similar Not much good for genuinely free-format

## List-Directed Input (2)

Strings may be quoted, or not Using either quote (") or apostrophe (')

Quote all strings containing the following:
 , / " ' \* space end-of-line

For the reasons why, read the specification List-directed input is actually quite powerful But very unlike all other modern languages

## Example

REAL :: a, b, c CHARACTER(LEN=8) :: p, q READ \*, a, p, b, q, c PRINT \*, a, p, b, q, c

123e-2 abcdefghijkl -003 "P""Q'R" 4.56

Produces (under one compiler):

1.2300000 abcdefgh -3.0000000 P"Q'R 4.5599999

#### Free-Format

Free-format I/O is not traditional in Fortran

Formatted output is far more flexible Fortran 2003 adds some free-format support

Free-format input can be very tricky in Fortran But it isn't hard to read lists of numbers

There is some more on this in extra slides

# Unformatted I/O is Simple

Very few users have any trouble with it

- It is NOT like C binary I/O
- It is unlike anything in C

Most problems come from "thinking in C"

# Unformatted I/O (1)

It is what you use for saving data in files
 E.g. writing your own checkpoint/restart
 Or transferring bulk data between programs

No formatting/decoding makes it a lot faster
 100+ times less CPU time has been observed

• Assume same hardware and same system If not, see other courses and ask for help

### Unformatted I/O (2)

Just reads and writes data as stored in memory

- You must read back into the same types
- Each transfer uses exactly one record
   With extra control data for record boundaries
   You don't need to know what it looks like
- Specify FORM='unformatted' in OPEN stdin, stdout and terminals are not suitable

That's ALL that you absolutely need to know!

# Example

```
INTEGER, DIMENSION(1000) :: index
REAL, DIMENSION(1000000) :: array
```

```
OPEN (31, FILE='fred', FORM='unformatted')
```

```
DO k = 1,...
WRITE (31) k, m, n, index(:m), array(:n)
END DO
```

In another run of the program, or after rewinding:

```
DO k = 1,...
READ (31) junk, m, n, index(:m), array(:n)
END DO
```

# Programming Notes

- Make each record (i.e. transfer) quite large But don't go over 2 GB per record
- I/O with whole arrays is generally fastest INTEGER :: N(1000000) READ (29) N
- Array sections should be comparably fast
- Remember about checking for copying
- Implied DO-loops should be avoided At least for large loop counts

### Formatted I/O

READ or WRITE with an explicit format A format is just a character string It can be specified in any one of three ways:

- A CHARACTER expression
- A CHARACTER array Concatenated in array element order
- The label of a FORMAT statement Old-fashioned, and best avoided

### Formats (1)

A format is items inside parentheses Blanks are ignored, except in strings

' ( i3,f 5 . 2) ' 
$$\equiv$$
 '(i3,f5.2)'

We will see why this is so useful later

Almost any item may have a repeat count

 $(3 i3, 2 f5.2)' \equiv (i3, i3, i3, f5.2, f5.2)'$ 

### Formats (2)

- A group of items is itself an item Groups are enclosed in parentheses
- E.g. '( 3 (2 i3, f5.2 ) )' expands into: '(i3, i3, f5.2, i3, i3, f5.2, i3, i3, f5.2)'

Often used with arrays and implied DO-loops

Nesting them deeply can be confusing

#### Example

REAL, DIMENSION(2, 3) :: coords INTEGER, DIMENSION(3) :: index

WRITE (29, '( 3 ( i3, 2 f5.2 ) )') & ( index(i), coords(:, i), i = 1,3)

This is how to use a CHARACTER constant:

CHARACTER(LEN=\*), PARAMETER :: & format = '( 3 ( i3, 2 f5.2 ) )'

WRITE (29, format) ( index(i), coords(:, i), i = 1,3)

#### **Transfer Lists And Formats**

Logically, both are expanded into flat lists I.e. sequences of basic items and descriptors

The transfer list is the primary one Basic items are taken from it one by one Each then matches the next edit descriptor

The item and descriptor must be compatible E.g. REAL vars must match REAL descs

#### Input Versus Output

We shall mainly describe formatted output This is rather simpler and more general

Unless mentioned, all descriptions apply to input It's actually much easier to use than output But it is rather oriented to form-filling

More on flexible and free-format input later

#### Integer Descriptors

In (i.e. letter i) displays in decimal Right-justified in a field of width n In.m displays at least m digits

WRITE (\*, '( I7 )') 123 
$$\Rightarrow$$
 ' 123'  
WRITE (\*, '( I7.5 )') 123  $\Rightarrow$  ' 00123'

You can replace the I by B, O and Z For binary, octal and hexadecimal

#### Example

```
WRITE (*, '( I7, I7 )') 123, -123
WRITE (*, '( I7.5, I7.5 )') 123, -123
```

123 –123 00123 –00123

WRITE (\*, '( B10, B15.10 )') 123, 123 WRITE (\*, '( O7, O7.5 )') 123, 123 WRITE (\*, '( Z7, Z7.5 )') 123, 123

 1111011
 0001111011

 173
 00173

7B 0007B

#### Values Too Large

This is field overflow on output The whole field is replaced by asterisks

Putting 1234 into i4 gives 1234 Putting 12345 into i4 gives \*\*\*\* Putting -123 into i4 gives -123 Putting -1234 into i4 gives \*\*\*\*

This applies to all numeric descriptors Both REAL and INTEGER

#### **Fixed-Format REAL**

Fn.m displays to m decimal places Right-justified in a field of width n

WRITE (\*, '( F9.3 )') 1.23  $\Rightarrow$  ' 1.230' WRITE (\*, '( F9.5 )') 0.123e-4  $\Rightarrow$  ' 0.00001'

You may assume correct rounding Not required, but traditional in Fortran

Compilers may round exact halves differently

#### Widths of Zero

For output a width of zero may be used But only for formats I, B, O, Z and F It prints the value without any leading spaces

write (\*, '("/",i0,"/",f0.3)') 12345, 987.654321

Prints

/12345/987.65

Exponential Format (1)

There are four descriptors: E, ES, EN and D With the forms En.m, ESn.m, ENn.m and Dn.m

All of them use m digits after the decimal point Right-justified in a field of width n

D is historical – you should avoid it Largely equivalent to E, but displays D

For now, just use ESn.m – more on this later

Exponential Format (2)

The details are complicated and messy You don't usually need to know them in detail Here are the two basic rules for safety

• In En.m and ESn.m, make  $n \ge m+7$ That's a good rule for other languages, too

 Very large or small exponents display oddly I.e. exponents outside the range –99 to +99 Reread using Fortran formatted input only

### Numeric Input

- F, E, ES, EN and D are similar
- You should use only Fn.0 (e.g. F8.0) For extremely complicated reasons
- Any reasonable format of value is accepted
- There are more details given later

### **CHARACTER** Descriptor

An displays in a field with width n Plain A uses the width of the CHARACTER item

On output, if the field is too small: The leftmost characters are used Otherwise: The text is right-justified

On input, if the variable is too small: The rightmost characters are used Otherwise:

The text is left-justified

### Output Example

```
WRITE (*,'(a3)') 'a'
WRITE (*,'(a3)') 'abcdefgh'
```

Will display:

a abc

### Input Example

```
CHARACTER(LEN=3) :: a
```

READ (\*,'(a8)') a; WRITE (\*,'(a)') a READ (\*,'(a1)') a; WRITE (\*,'(a)') a

With input: abcdefgh a Will display:

> fgh a

### LOGICAL Descriptor

Ln displays either T or F Right-justified in a field of width n

On input, the following is done Any leading spaces are ignored An optional decimal point is ignored The next char. must be T (or t) or F (or f) Any remaining characters are ignored

E.g. '.true.' and '.false.' are acceptable

### The G Descriptor

The G stands for generalized It has the forms Gn or Gn.m It behaves according to the item type

INTEGER behaves like In CHARACTER behaves like An LOGICAL behaves like Ln REAL behaves like Fn.m or En.m depending on the size of the value

The rules for **REAL** are fairly sensible

## Other Types of Descriptor

All of the above are data edit descriptors Each of them matches an item in the transfer list As mentioned, they must match its type

There are some other types of descriptor These do not match a transfer list item They are executed, and the next item is matched

#### Text Literal Descriptor

A string literal stands for itself, as text It is displayed just as it is, for output It is not allowed in a FORMAT for input

Using both quotes and apostrophes helps The following are all equivalent

```
WRITE (29, '( "Hello" )')
WRITE (29, "( 'Hello' )")
WRITE (29, '( ''Hello'' )')
WRITE (29, "( ""Hello"" )")
```

## Spacing Descriptor

X displays a single blank (i.e. a space) It has no width, but may be repeated

On input, it skips over exactly one character

READ (\*, '(i1, 3x, i1)') m, n WRITE (\*, '(i1, x, i1, 4x, a)') m, n, '!'

7PQR9

Produces '7 9 !'

Newline Descriptor (1)

/ displays a single newline (in effect) It has no width, but may be repeated

!

It can be used as a separator (like a comma) Only if it has no repeat count, of course

### Newline Descriptor (2)

On input, it skips the rest of the current line

READ (\*, '(i1/i1, 2/, i1)') l, m, n WRITE (\*, '(i1, 1x, i1, 1x, i1)') l, m, n

Produces "1 2 4"

#### Item-Free FORMATs

You can print multi-line text on its own

WRITE (\*, '("Hello" / "Goodbye")')

Hello Goodbye

And skip as many lines as you like

READ (\*, '(////)')

### Generalising That

That is a special case of a general rule FORMATs are interpreted as far as possible

WRITE (\*, '(I5, " cubits", F5.2)') 123

123 cubits

This reads 42 and skips the following three lines

READ (\*, '(I3///)') n

#### **Complex Numbers**

For list-directed I/O, these are basic types E.g. read and displayed like "(1.23,4.56)"

For formatted and unformatted I/O COMPLEX numbers are treated as two REALs Like an extra dimension of extent two

COMPLEX :: c = (1.23, 4.56) WRITE (\*, '(2F5.2,3X,2F5.2)') c, 2.0\*c

1.23 4.56 2.46 9.12

### Exceptions and IOSTAT (1)

By default, I/O exceptions halt the program These include an unexpected end-of-file

You trap by providing the **IOSTAT** specifier

```
INTEGER :: ioerr
```

OPEN (1, FILE='fred', IOSTAT=ioerr)

WRITE (1, IOSTAT=ioerr) array

CLOSE (1, IOSTAT=ioerr)

#### Exceptions and IOSTAT (2)

**IOSTAT** specifies an integer variable

Zero means success, or no detected error

Positive means some sort of I/O error An implementation should describe the codes

Negative means end-of-file (but see later) Fortran 2003 provides its value – see next lecture

# What Is Trapped? (1)

The following are NOT errors Fortran defines all of this behaviour

• Formatted READ beyond end-of-record Padded with spaces to match the format

Fortran 2003 allows a little control of that

• Writing a value too large for a numeric field The whole field is filled with asterisks (\*\*\*\*)

# What Is Trapped? (2)

The following are **NOT** errors

• Writing too long a CHARACTER string The leftmost characters are used

• Reading too much CHARACTER data The rightmost characters are used

# What Is Trapped? (3)

The following is what you can usually rely on

- End–of–file
- Unformatted READ beyond end-of-record In most compilers, IOSTAT will be negative
- Most format errors (syntactically bad values)
   E.g. 12t8 being read as an integer

That is roughly the same as C and C++

## What Is Trapped? (4)

The following are sometimes trapped The same applies to most other languages

• Numeric overflow (integer or floating-point) Floating-point overflow may just deliver infinity Integer overflow may wrap modulo  $2^N$ Or there may be even less helpful effects

• 'Real' (hardware or system) I/O errors E.g. no space on writing, file server crashing Anything may happen, and chaos is normal

## 2 GB Warning

I said "chaos is normal" and meant it Be careful when using files of more than 2 GB

Most filesystems nowadays will support such files But not all of the interfaces to them do Things like pipes and sockets are different again

Has nothing to do with the Fortran language

Different compilers may use different interfaces And there may be options you have to specify

#### **OPEN**

Files are connected to units using OPEN

OPEN (UNIT=11, FILE='fred', IOSTAT=ioerr)

That will open a sequential, formatted file You can then use it for either input or output

You can do better, using optional specifiers Other types of file always need one or more

#### Choice of Unit Number

Unit numbers are non-negative integer values The valid range is system-dependent You can usually assume that 1–99 are safe

Some may be in use (e.g. for stdin and stdout) They are often (not always) 5 and 6

It is simplest to use unit numbers 10–99 Most codes just do that, and have little trouble

Better ways of doing it covered in next lecture

#### **ACCESS** and FORM Specifiers

These specify the type of  $\mathrm{I}/\mathrm{O}$  and file

'sequential' (default) or 'direct'
'formatted' (default) or 'unformatted'

OPEN (UNIT=11, FILE='fred', ACCESS='direct', & FORM='unformatted', RECL=500, IOSTAT=ioerr)

That will open a direct-access, unformatted file with a record length of 500 You can then use it for either input or output

#### Scratch Files

OPEN (UNIT=11, STATUS='scratch', & FORM='unformatted', IOSTAT=ioerr)

That will open a scratch (temporary) file It will be deleted when it is closed

It will be sequential and unformatted That is the most common type of scratch file But all other types and specifiers are allowed

```
    Except for the FILE specifier
```

## The ACTION Specifier

This isn't needed, but is strongly advised
 It helps to protect against mistakes
 It enables the reading of read-only files

OPEN (UNIT=11, FILE='fred', ACTION='read', & IOSTAT=ioerr)

Also 'write', useful for pure output files

The default, 'readwrite', allows both

## Example (1)

Opening a text file for reading data from

```
OPEN (UNIT=11, FILE='fred', ACTION='read', & IOSTAT=ioerr)
```

Opening a text file for writing data or results to

OPEN (UNIT=22, FILE='fred', ACTION='write', & IOSTAT=ioerr)

OPEN (UNIT=33, FILE='fred', ACTION='write', & RECL=80, DELIM='quote', IOSTAT=ioerr)

#### Example (2)

Opening an unformatted file for reading from

OPEN (UNIT=11, FILE='fred', ACTION='read', & FORM='unformatted', IOSTAT=ioerr)

Opening an unformatted file for writing to

OPEN (UNIT=22, FILE='fred', ACTION='write', & FORM='unformatted', IOSTAT=ioerr)

#### Example (3)

Opening an unformatted workspace file It is your choice whether it is temporary

OPEN (UNIT=22, STATUS='scratch', & FORM='unformatted', IOSTAT=ioerr)

OPEN (UNIT=11, FILE='/tmp/fred', & FORM='unformatted', IOSTAT=ioerr)

See extra slides for direct-access examples

#### **Omitted For Sanity**

These are in the extra slides

Techniques for reading free-format data Some more detail on formatted I/O Internal files and dynamic formats More on OPEN, CLOSE, positioning etc. Direct-access I/O

There are extra, extra slides on some details